

School Year 2024/2025
PRE-SCHOOL and PRIMARY SCHOOL MATERIAL LIST

Please mark the materials with your child's name:

➤ **MATERNELLE/PRESCHOOL**

- 1 bag for snacks (2 snacks per day)
- 1 water canteen marked with the child's name
- 1 bag with a change of clothes
- 1 apron or old t-shirt for painting, marked with the child's name
- 1 plastic cup marked with the child's name
- 3 large boxes of tissues



➤ **ELEMENTAIRE/PRIMARY (from CP to CM2)**

Common Material to all classes (from CP to CE2):

Please buy school supplies such as NOTE, MAPED, BIC, etc. Do not buy "fantasy" material.

- 1 case with the following materials:
 - Red, green, black and blue pens
 - 2 pencils (always)
 - 2 markers of different colors
 - 1 20 cm flat, rigid, graduated ruler
 - 1 eraser
 - 1 pencil sharpener with reservoir
 - 1 glue stick
 - 1 pair of scissors
 - 1 erasable Velleda felt-tip pen
- 1 case with colored pencils
- 2 plastic files with elastic bands
- 1 Portfolio with 60 transparent pockets
- 1 sketchbook
- 1 mini-whiteboard (from CP to CE2)
- 1 whiteboard eraser/cloth
- 1 water canteen marked with the child's name
- 3 large boxes of tissues
- 1 snack bag
- 1 apron or old t-shirt for painting, marked with the child's name (CP)



Material for CM1 to CM2

- Common Material to all Primary classes
- 1 square / 1 compass / 1 protractor
- 1 simple calculator
- 1 plastic file

CE2 recommendation

- LAROUSSE - Super Major (9-12 years) - CM-6ème

A supply of:

- 6 glues
- 2 erasers
- 5 pencils
- 4 erasable Velleda felt-tip pens



All students should bring

- **appropriate clothing for sports activities:** shorts, sports shoes, cap
- **a LFIGE t-shirt/polo** for school activities and outings (available for purchase at the beginning of the school year).

From CE1 onwards, **it is advisable to have a dictionary adapted to your child's age.**

⚠ Please **check regularly that your child has the necessary material** and, if necessary, renew it.
NB: Children who wish to, can use a fountain pen with a blue cartridge from CE2 to CM2.